#### ProbNum: Probabilistic Numerics in Python

Maren Mahsereci maren.mahsereci@uni-tuebingen.de



Heilbronn ProbNum workshop London, March 28 2022



http://probnum.org

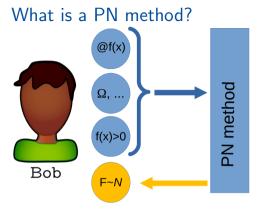
- How can users get familiar with PN methods via ProbNum?
- Some examples of functionality. Top-level module overview.
- Topics for this workshop.



Bob wants to infer an integral F. It is given by  $F = \int_{\Omega} f(x)p(x)dx$ .

He provides a function handle @f(x) that evaluates the integrand at x when called. Bob may have further information on the problem, e.g., that f(x) > 0 for all  $x \in \Omega$ .

Bob wants to use a probabilistic numerical (PN) method.



#### PN method:

#### Input:

- Data source: Computational data or data handle related to the quantity of interest.
- Other problem specifications.
- Prior information.

#### **Return:**

A random variable object that describes the solution of a non-trivial numerical problem.

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# ProbNum = ProbNum

Get Started 💅



Solve Numerical Problems Solve problems from linear algebra, optimization, quadrature and differential equations using probabilistic inference.

#### Q. Search the docs ...

GETTING STARTED

Quickstart

Probabilistic Numerical Methods

LINEAR SOLVERS

Linear Solvers Quickstart

The Galerkin Method

#### DIFFERENTIAL EQUATION SOLVERS

Adaptive step-size selection for ODE filters Posterior uncertainties of the ODE filter ODE-Solvers from Scratch Event handling and callbacks in ODE solvers

#### BAYESIAN FILTERING AND SMOOTHING

Linear Gaussian filtering and smoothing

Non-linear Gaussian filtering and smoothing Particle filtering

-

LINEAR OPERATORS

Linear Operators Quickstart

PROBABILITY Random Variables Quickstart

#### **Tutorials**

Learn how to use ProbNum and get to know its features. You can interactively try out th

#### **Getting Started**



Ouickstart

Probabilistic Numerical Methods

#### **Features of ProbNum**

#### Linear Solvers

Solving linear systems is arguably one of the most fundamental computations in statis learning and numerics. For example, linear systems arise when inferring parameters in models or during model training. ProbNum provides a family of linear solvers, which in inverse system matrix or the solution directly, while quantifying their uncertainty.



Linear Solvers Quickstart

#### Bob wants to use a probabilistic numerical (PN) method.

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#### Bob's code 1

From ProbNum's quickstart tutorial:

```
from probnum.quad import bayesquad
# define integrand
fun = lambda x: np.sum(x ** 2, axis=1)
# integrate function on domain
F, info = bayesquad(fun=fun, input_dim=1, domain=(0, 1))
```

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```

Output:

>> F: <Normal with shape=(), dtype=float64>
>> F.mean, F.var: 0.3313608243196674 9.98264330309695e-07
>> info: BQIterInfo(iteration=11, nevals=11, has\_converged=True)

Bob achieved his goal. Well documented code attracts users and applications. [show tutorial]



Bob wants to infer an integral F. It is given by  $F = \int_{\Omega} f(x)p(x)dx$ .

Bob wants to *customize* components of the PN method.

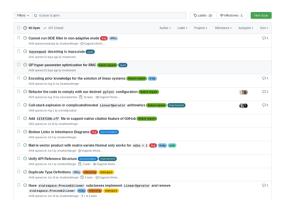


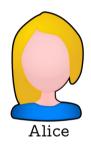


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Bob wants to customize components of the PN method. He gets in contact with Alice via GitHub Issues.

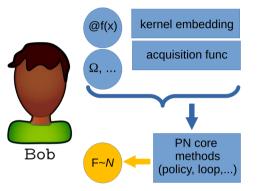






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#### PN method:

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- Components of the PN method.
- Data source: Computational data or data handle related to the quantity of interest.
- Other problem specifications.

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Bob wants to infer an integral F. It is given by 
$$F = \int_{\Omega} f(x)p(x)dx$$
.

Bob wants to *customize* components of the PN method. Bob uses the code provided by Alice as guide.

```
from probnum.randprocs.kernels import Matern
from probnum.quad import *
```

```
# define components
```

```
kernel = Matern(input_shape=(1, ))
measure = LebesgueMeasure(domain=(0, 1), input_dim=1)
policy = RandomPolicy(measure.sample, batch_size=1, rng=np.random.def
stop_crit = MaxNevals(max_nevals=5)
```

```
# integrate function
F, _, info = bq.integrate(fun=fun, nodes=None, fun_evals=None)
```

Output:

>> F: <Normal with shape=(), dtype=float64>
>> F.mean, F.var:0.321592126965595 0.000290959605534713
>> info: BQIterInfo(iteration=5, nevals=5, has\_converged=True)

Output:

>> F: <Normal with shape=(), dtype=float64>
>> F.mean, F.var:0.321592126965595 0.000290959605534713
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Bob achieved his goal. Code educates users. Well designed research code is intuitive and flexible.

By working with the tutorials, Bob is now a ProbNum user. He has *increased his understanding* of PN methods.



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During this process, he *found a small bug* in the code: (Some output in BQIterInfo is inconsistent.)

He opens another GitHub Issue and describes the bug and the expected functionality.

Alice confirms the bug and kindly asks Bob to submit a pull request (PR) on GitHub with the corrected code.

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Bob reads ProbNum's *development guide* and creates a pull request (PR) with the code fix.

Alice reviews the code, requests changes, and later approves the code.

The changes are now part of ProbNum's main branch.

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#### Users augment functionality and increase robustness and quality of a code base. [show dev/PR]

GitHub enables contributions via Issues and pull requests (PRs) under controlled procedures.

GitHub Actions enable **Continuous Integration** (CI) via automated tests and code-format checks. These ensure **high code standards** which in return increase **user trust**.

 $\mathsf{ProbNum}$  uses tox to unify the local development with CI builds.

#### Summary of Bob's interaction with ProbNum

- Users have a variety of goals. ProbNum has APIs for different user experiences (e.g., from-problem-description vs. custom vs. dev).
- Well maintained code attracts users and increases general understanding of PN methods.
- Users contribute: They augment functionality and increase code robustness and quality. This, in return, increases user trust.

GitHub facilitates all processes.

#### What's in for me?

Benefits of open source libraries in modern research

Open source software is an integral part of modern research.

- BLAS, LAPACK, Python, NumPy, SciPy, ...
- PyTorch, TensorFlow, JAX, Theano, Keras,
- Stan, Pyro, TensorFlow Probability, ...
- GPy, GPyTorch, GPflow, ...
- GPyOpt, BOtorch, EmuKit, ... ProbNum

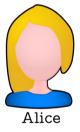




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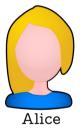
- Showcase & demonstrate.
- Apply immediately.
- Compare, benchmarks, reproduce, experiment.
- Prototype, develop fast, build on existing components.
- Make you research accessible, reusable.
- Deliver quality code (unittests, reviews, CI), increase trust.
- Discover new research questions.
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Top-level modules of ProbNum



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PN solvers pn.diffeq

pn.diffeq.probsolve\_ivp

 ${\tt pn.diffeq.perturbsolve\_ivp}$ 

pn.quad

pn.quad.bayesquad pn.quad.bayesquad\_from\_data

pn.linalg

pn.linalg.problinsolve
pn.linalg.bayescg

Supporting packages pn.randvars

pn.randvars.Normal

pn.randprocs

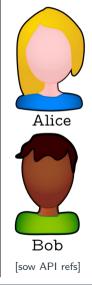
pn.randprocs.kernels pn.randprocs.GaussianProcess

pn.linops

pn.linops.Kronecker

pn.filtsmooth

pn.filtsmooth.filter\_kalman



### More than just solvers

Top-level modules of ProbNum

Supporting modules provide functionality used by the PN solvers.

Modularity has benefits:

- Re-purpose: Modules are general enough to be of use elsewhere.
  - ► Linear operators & randvars
  - ► Random processes & kernels
  - Filters and smoothers
  - ▶ ...
- Separation of concerns is intuitive.
- Building on existing, well-tested components is a good idea and saves time.

#### Supporting packages pn.randvars

pn.randvars.Normal

...

#### pn.randprocs

pn.randprocs.kernels

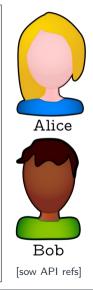
pn.randprocs.GaussianProcess

pn.linops

pn.linops.Kronecker

#### pn.filtsmooth

pn.filtsmooth.filter\_kalman



## Examples

### Example 1: Create & transform random variables

```
from probnum.randvars import Normal
# define random variable
x_rv = Normal(mean=0., cov=1.)
# affine transformation
y_rv = 2 * x_rv + 1
```

Output:

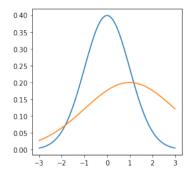
```
>> y_rv: <Normal with shape=(), dtype=float64>
>> F.mean, F.var: 1.0 4.0
```

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>> y\_rv: <Normal with shape=(), dtype=float64>
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*ProbNum provides random variable arithmetics.* 



#### Example 2: Create & transform random variables (multi-dim)

from probnum.linops import Matrix

# define linear operators from matrix
P = np.array([[1, 0, 0], [0, 1, 0]])
Pop = Matrix(P)

# transform
y\_rv = Pop @ x\_rv

Output:

```
>> y_rv: <Normal with shape=(2,), dtype=float64>
>> y_rv.mean, y_rv.var: [1., 2.] [4.0, 5.0 ]
```

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Output:

```
>> y_rv: <Normal with shape=(2,), dtype=float64>
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```

RVs can be transformed by applying scalars, np.ndarrays or instances of LinearOperator using overloaded arithmetic operators (\*, +, @, ..).

This enables easy to read, but efficient RV manipulation.

### Example 3: Matrix-free linear operators

```
# define matrix-vector product
@LinearOperator.broadcast_matvec
def mv(v):
    return np.roll(v, 1) # shifts by one
# create linear operator from mv
Aop = LinearOperator(shape=(5, 5),
            dtvpe=np.float_, matmul=mv)
\# apply to vector (or RV)
x = np.arange(0., 5, 1)
y = Aop @ x
```

Output:

>> x:	[0.,	1.,	2.,	З.,	4.]
>> y:	[4.,	0.,	1.,	2.,	3.]

### Example 3: Matrix-free linear operators

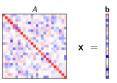
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 = Aop @ x
v
```

Output:

Often it is sufficient to encode the matrix-vector product of an operator.

This enables *compute- and memory-efficient* custom linear operators.

The dense matrix can still be constructed if required.



#### Example 4: Sparse linear operators

```
import scipy.sparse
\# create a sparse matrix using SciPy
A_{scipy} = scipy.sparse.rand(m=5, n=5,
        density=0.05, random_state=42)
# create a ProbNum linear operator
Aop = Matrix(A=A_scipy)
# apply to vector (or RV)
x = np.ones(5)
y = Aop @ x
```

Output:

```
>> x: [1., 1., 1., 1., 1.]
>> y: [0., 0., 0., 0.30424224, 0.]
```

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Output:

```
>> x: [1., 1., 1., 1., 1.]
>> y: [0., 0., 0., 0.30424224, 0.]
```

Maren Mahsereci maren.mahsereci@uni-tuebingen.de

*Create linear operators from SciPy's sparse matrices.* 

Use their efficient implementation.

It carries over to ProbNum.



## Example 5: Kronecker product & Matrix-Normal

```
# Define the mean matrix
n = 20 \# matrix - variate RV is n \times n
mean = np.eye(n)
# Define the Kronecker covariance matrix
V = 1 / k * scipy.sparse.diags(...,
            shape=(n, n)).toarray()
W = np.eve(n)
cov = Kronecker(A=V, B=W)
# create matrix-variate normal RV
X_rv = Normal(mean=mean, cov=cov)
```

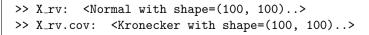
Output:

```
>> X_rv: <Normal with shape=(100, 100)..>
>> X_rv.cov: <Kronecker with shape=(100, 100)..>
```

# Example 5: Kronecker product & Matrix-Normal

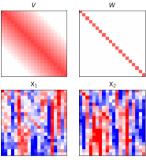
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# Define the mean matrix
n = 20 # matrix-variate RV is nxn
mean = np.eye(n)
```

Output:

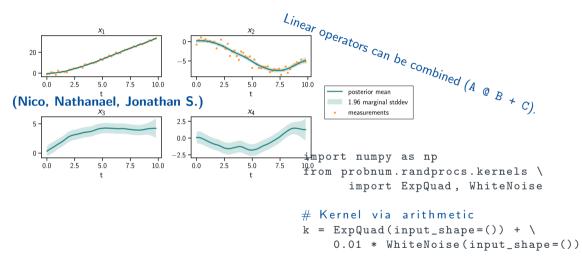


Kronecker is a ProbNum LinearOperator. It can be used as covariance matrix in Normal

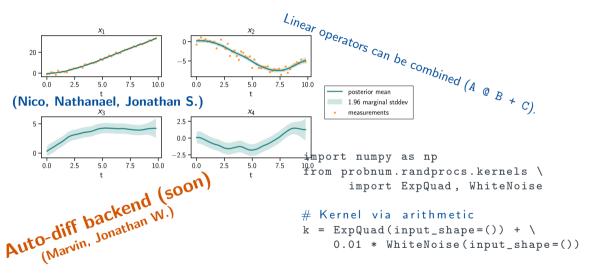
Samples obey the Kronecker covariance:



More examples: Filtering & smoothing, kernel arithmetics, ...



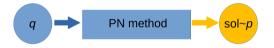
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## Towards propagating uncertainty

ProbNum aims to not only develop solver modules, but a high-level structure.

- The PN-solvers' in- and output objects (ranvars, randprocs, ...)
- A loose core module with abstract components to allow composability (policy, stopping\_criterion, ...).



- ProbNum is a greenfield project (there is no similar library yet).
- Great opportunity to learn about the practical aspects of realizing parts of the PN vision.



Developing custom component (example)



# Developing custom component (example)

```
# Abstract class for stopping criterion.
class StoppingCriterion(abc.ABC):
    Oabc abstractmethod
    def __call__(self, *args, **kwargs) -> bool:
        raise NotImplementedError
    def and (self. other):
        return LambdaStoppingCriterion(
            stopcrit=lambda *args, **kwargs:
            self(*args, **kwargs) and other(*args, **kwargs))
    def __or__(self, other):
        return LambdaStoppingCriterion(
            stopcrit=lambda *args, **kwargs:
            self(*args, **kwargs) or other(*args, **kwargs))
    def invert (self): ...
```



# Developing custom component (example)

```
# Stopping criterion specific to a linear solver
class ResidualNormStoppingCriterion(StoppingCriterion):
    def init (self. atol = 10**-5, rtol = 10**-5.):
        self.atol = pn.utils.as_numpy_scalar(atol)
        self.rtol = pn.utils.as_numpy_scalar(rtol)
    def __call__(self, solver_state) -> bool:
        res_norm = np.linalg.norm(solver_state.residual,
                                   ord=2)
        b_norm = np.linalg.norm(solver_state.problem.b,
                                 ord=2)
        return res_norm <= self.atol or \
                res norm <= self.rtol * b norm</pre>
```



Applying PN methods in real applications





Applying PN methods in real applications

Eve would like to apply PN methods.

Initial hurdles:

- Install & get familiar with calling a solver (< 15 mins).
- Understand what the *input* and *output* objects represent. (< 30 mins).
- Later: Set up workflow (< 30 mins).



Eve

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- The code does not fail most of the time.
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**Industry users** often **do not have a lot of time** to explore beyond their project. If the Rol is not guaranteed, the initial **hurdles must be low**.

Performance (reliably good solver results) and code robustness are key. Averages matter. [dev guide]



Eve

## ProbNum Zoo: Test problems for PN methods



- pn.problems.zoo collects test problems for PN solvers.
- Unified API (ready to use with solvers).
- Demonstrate on toy problems.
- Showcase robustness of method by running it on many problems.
- Easy paper writing.
- Might enable benchmarking later.

https://github.com/probabilistic-numerics/probnum

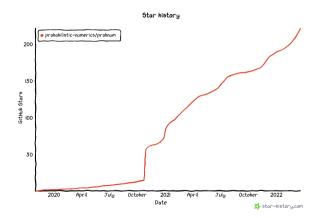
## State

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#### https://github.com/probabilistic-numerics/probnum

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### Aims

- Increase familiarity with ProbNum in PN community.
  - ► Interact with the tutorials. Add missing tutorial.
  - ► Add test functions to pn.problems.zoo (example: F-X for quad).
  - ▶ Use ProbNum as dependency in your project (e.g., LinearOperator, ... functionality)

Involvement increasingly "federal".

- Increase support of individual modules (+planning exercise).
  - pn.diffeq Nico, Nathanael, Jonathan S. (Marvin)
  - pn.linalg Jonathan W., Marvin, Tim R., (Jon?)
  - pn.quad Toni, Maren, (Alex?, F-X?, Masha?)

Anyone interested is welcome. This does not need to be a big commitment.

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