

# GParareal: a time-parallel ODE solver using Gaussian process emulation

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WARWICK

## (I) Motivation and aims

### What are we doing?

- We seek numerical solutions  $U_j \approx \mathbf{u}(t_j)$  to a system of  $d \in \mathbb{N}$  (nonlinear) ordinary differential equations (ODEs):

$$\frac{d\mathbf{u}}{dt} = \mathbf{f}(\mathbf{u}(t), t) \quad \mathbf{u}(t_0) = \mathbf{u}^0 \quad t \in [t_0, t_J]$$

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- (ii) the number of mesh points,  $J + 1$
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- For example: IVPs for simulating magnetically confined fusion plasmas **over one second** can take **100 days to run...**

### Take home message

**Our goal is to develop new time-parallel algorithms using probabilistic methods to solve IVPs faster.**

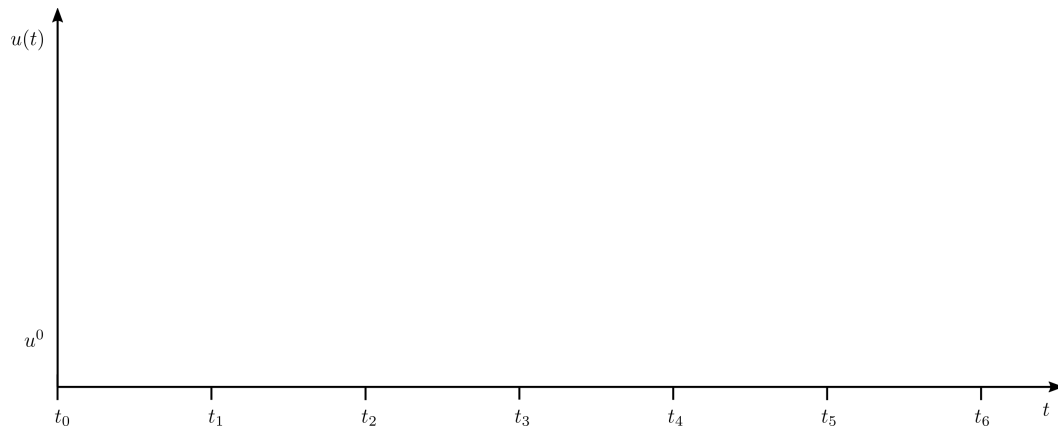
### What will we cover today?

- What is a **time-parallel method**? → **parareal** (an existing method).
- Introduce **GParareal** (our method) that combines **parareal** and **Gaussian process emulation**.
- Illustrate that GParareal **performs favourably** compared to **parareal** → **additional parallel speedup**.
- Highlight some **open problems** surrounding GParareal.

## (II) Time-parallel methods

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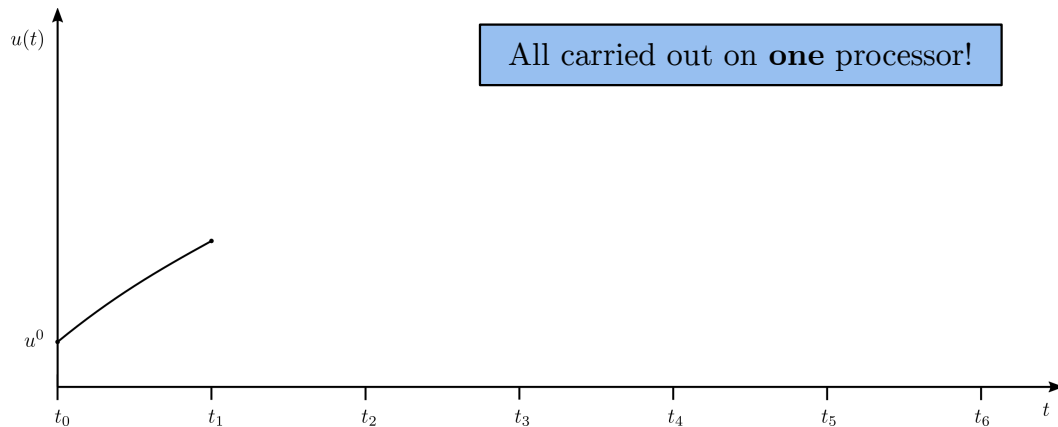
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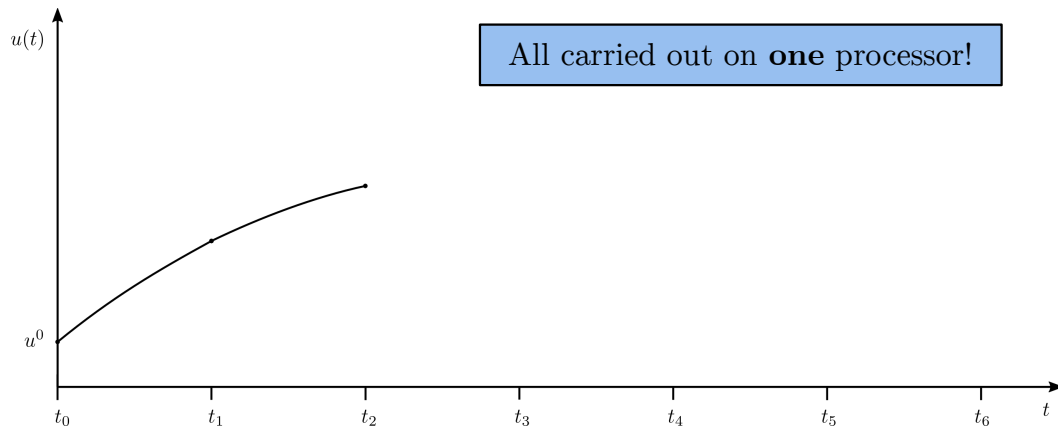
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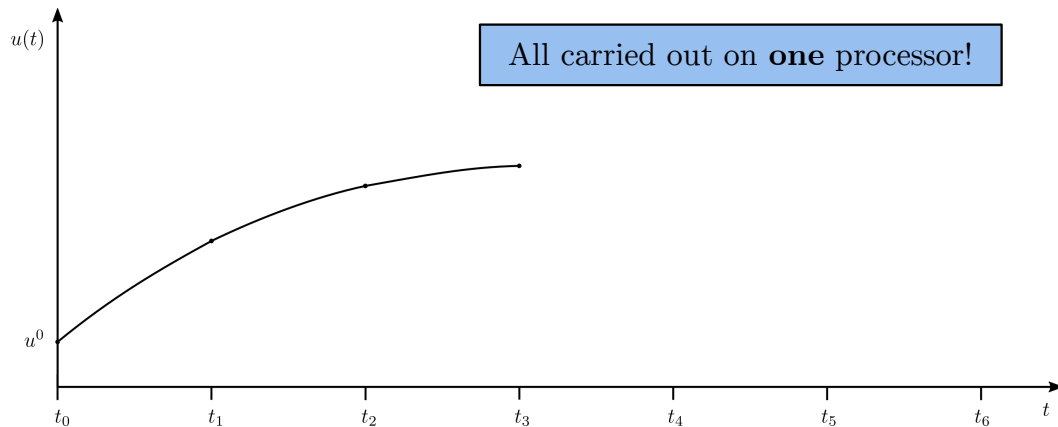




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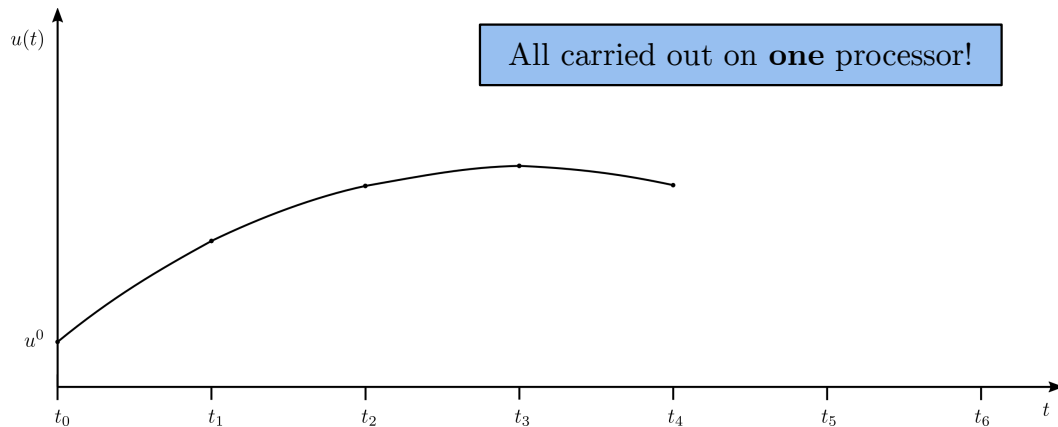
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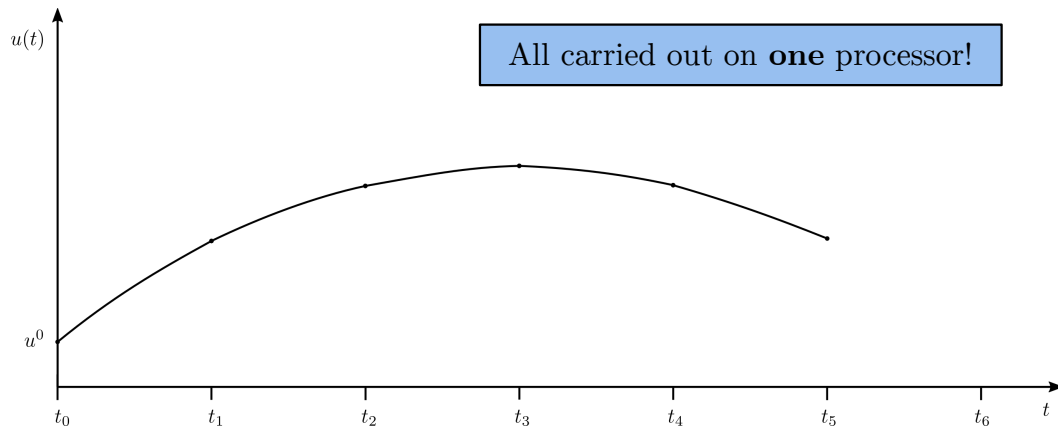
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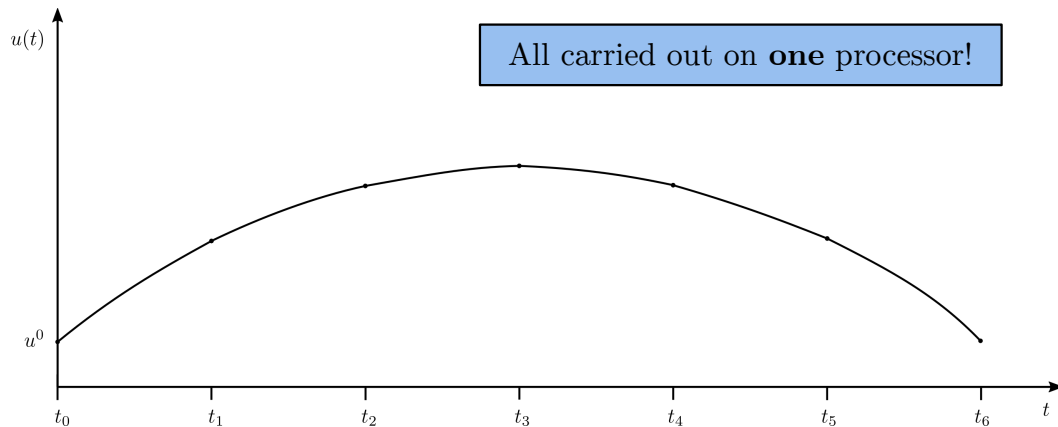
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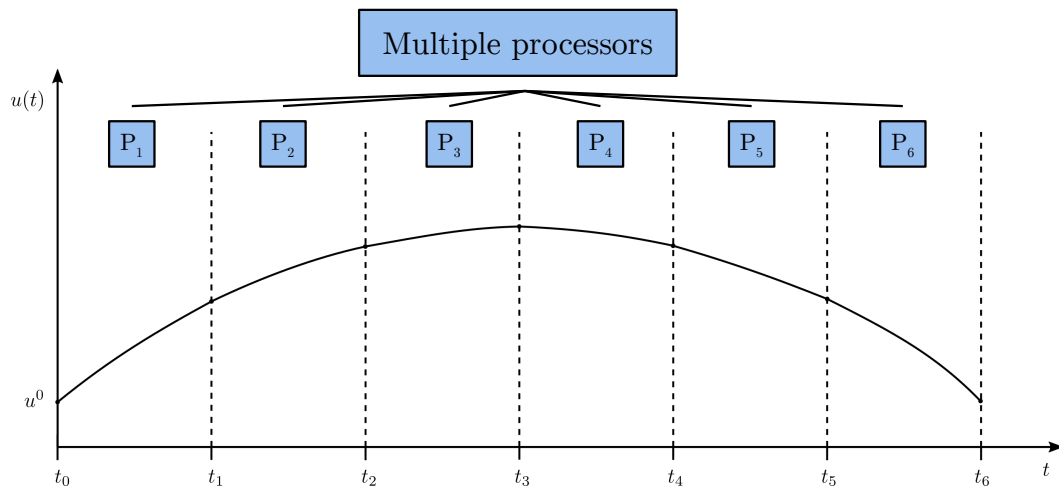
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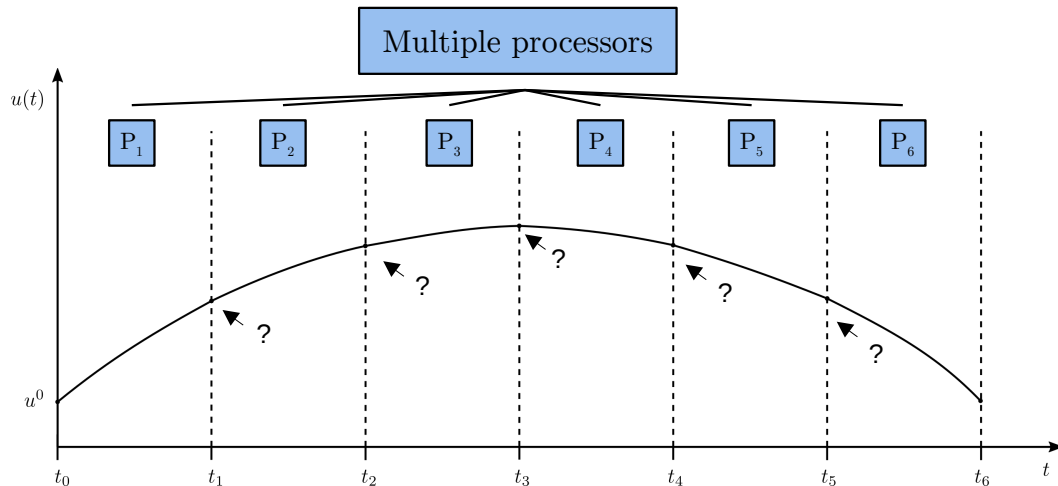
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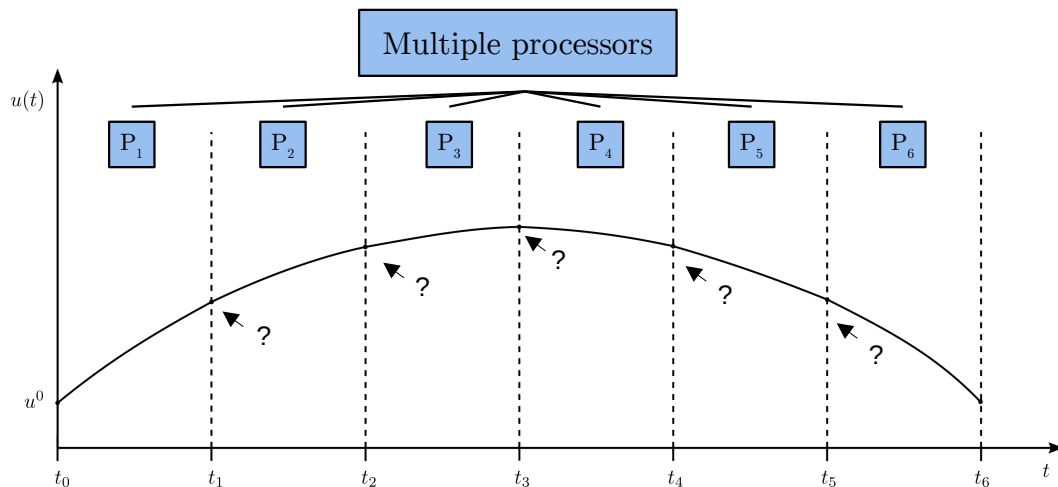
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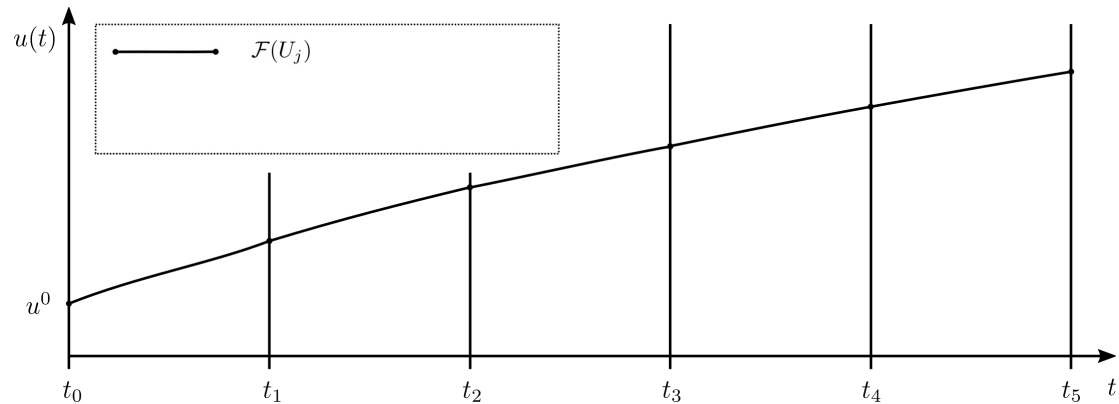
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- Many time-parallel methods:
  - $\rightarrow$  Direct.
  - $\rightarrow$  Waveform-relaxation.
  - $\rightarrow$  Multigrid/multiple shooting (our focus).



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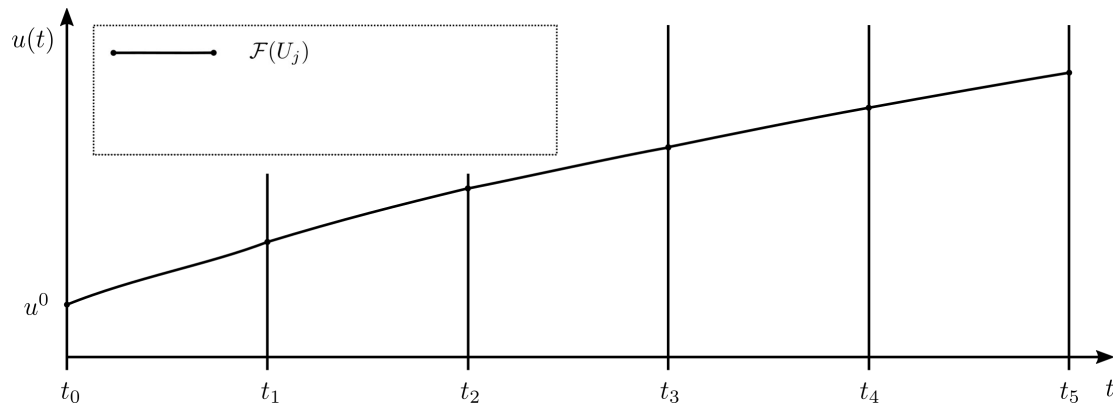


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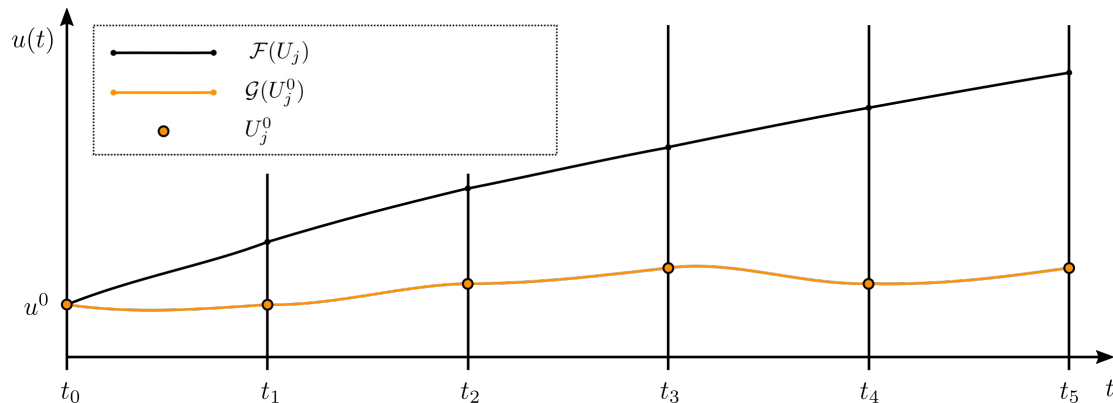
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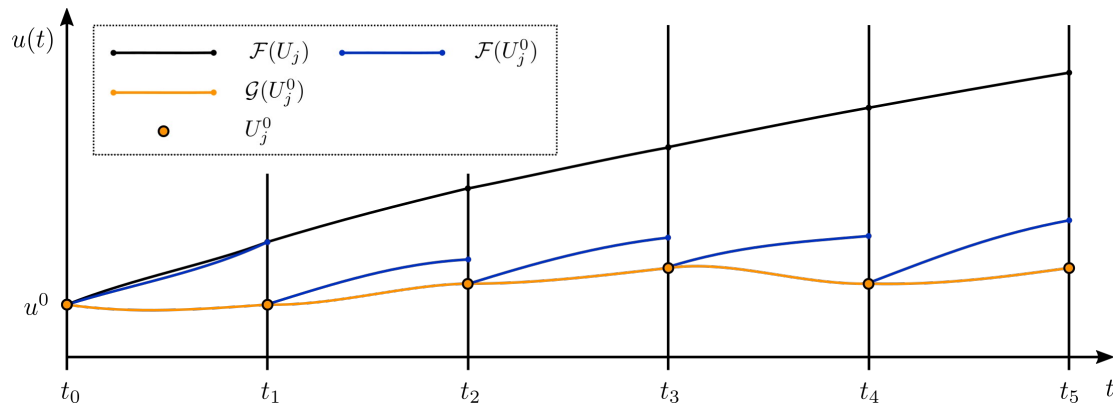
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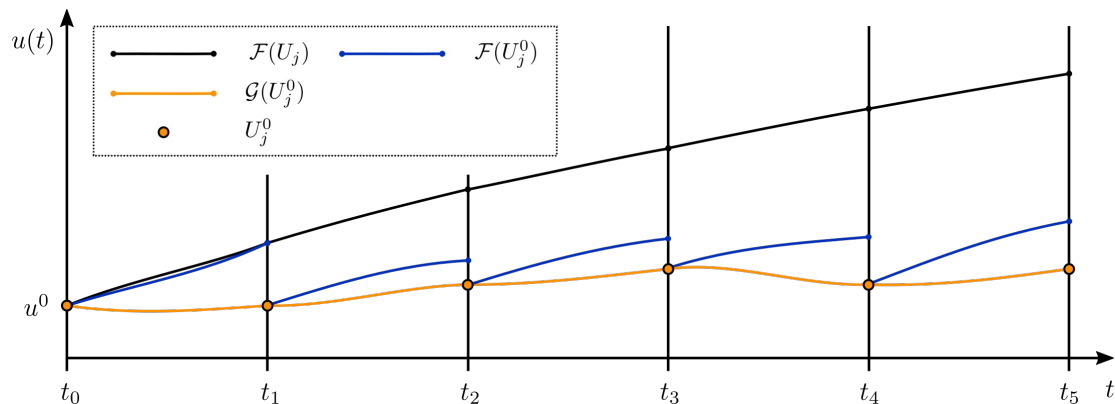


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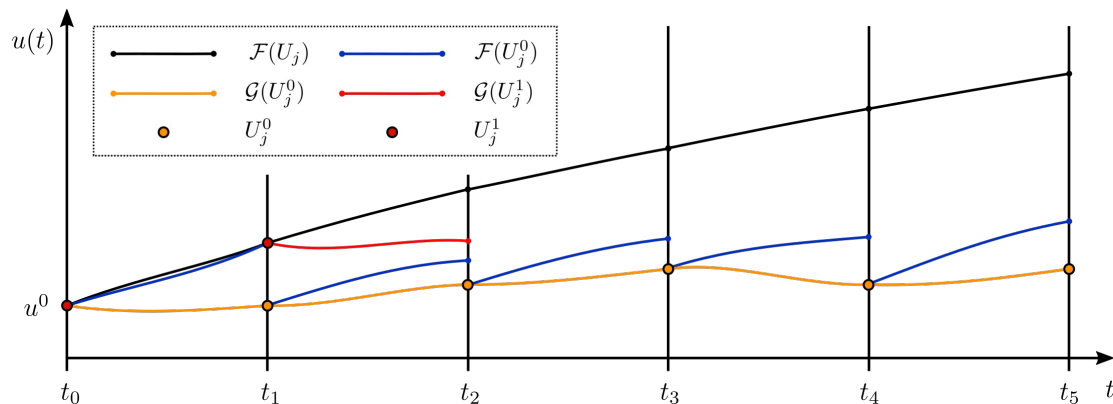


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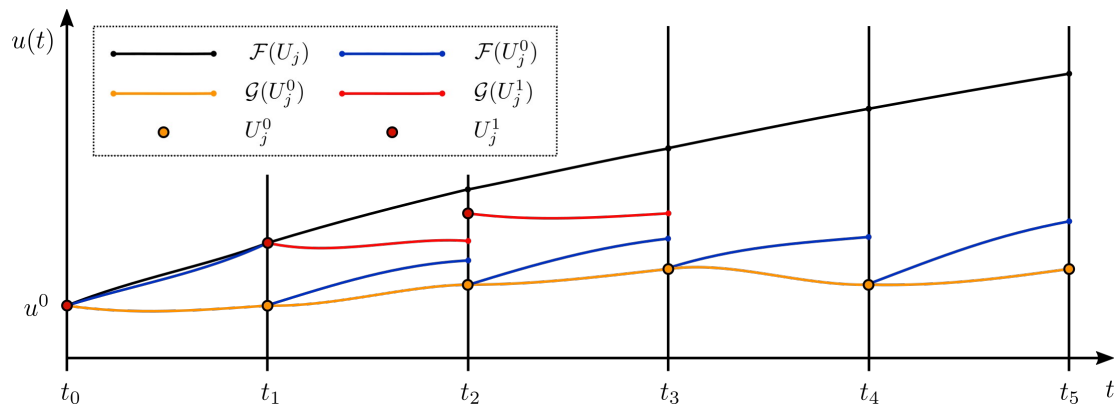


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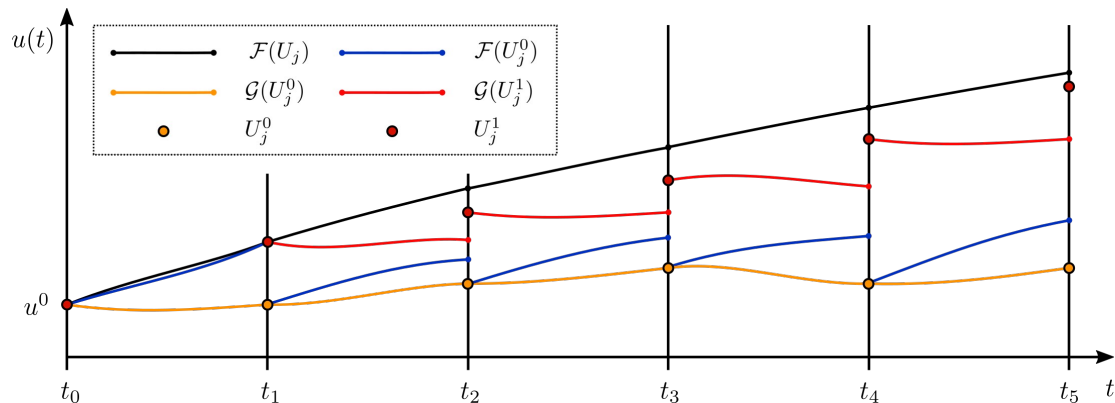


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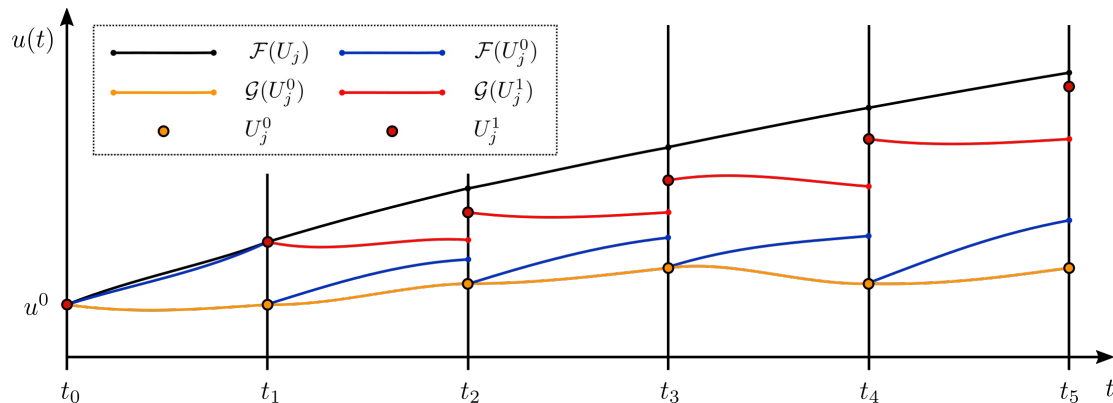
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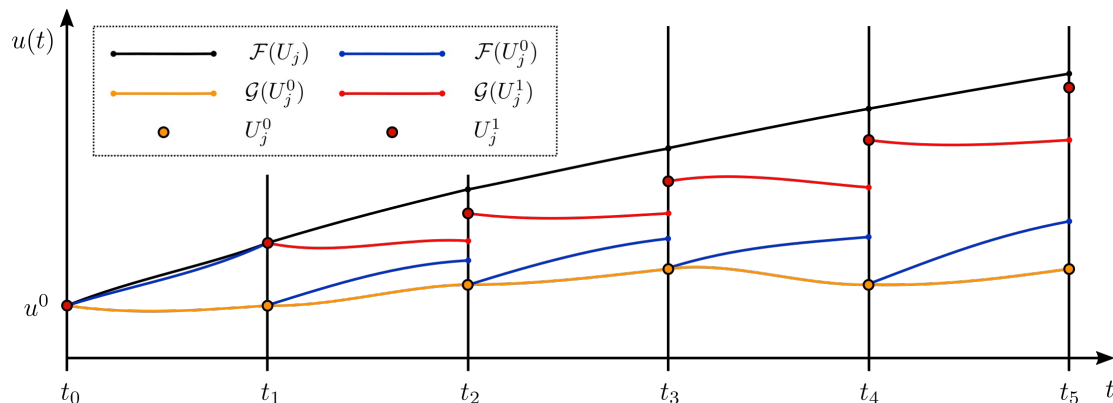
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**Take home:** parareal converges in  $k < J$  iterations  
→ approx. speedup =  $J/k$

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The correction term  $(\mathcal{F} - \mathcal{G})(U_{j-1}^k)$  is circled in red in the original image.

Model using a GP emulator **trained on all previous evaluations of  $\mathbf{F}$  and  $\mathbf{G}$ !**

(which returns a Gaussian RV)



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**New update rule**

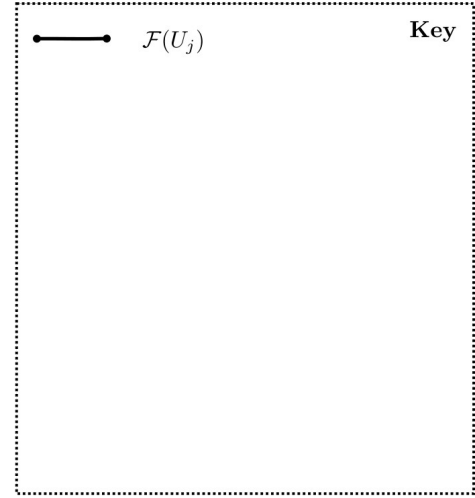
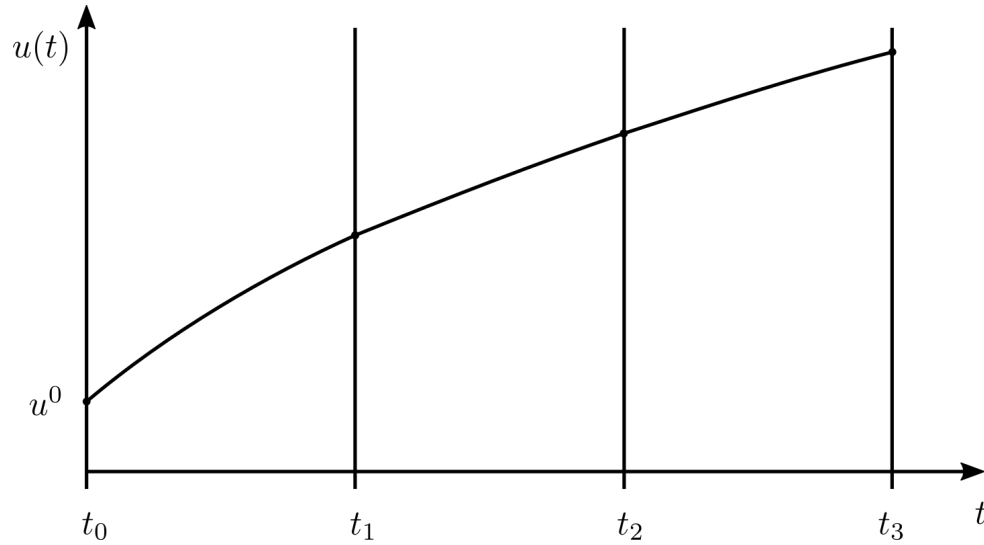
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We **approximate** the RV by taking its **expected value**.

This ignores uncertainty in the GP → **open problem**

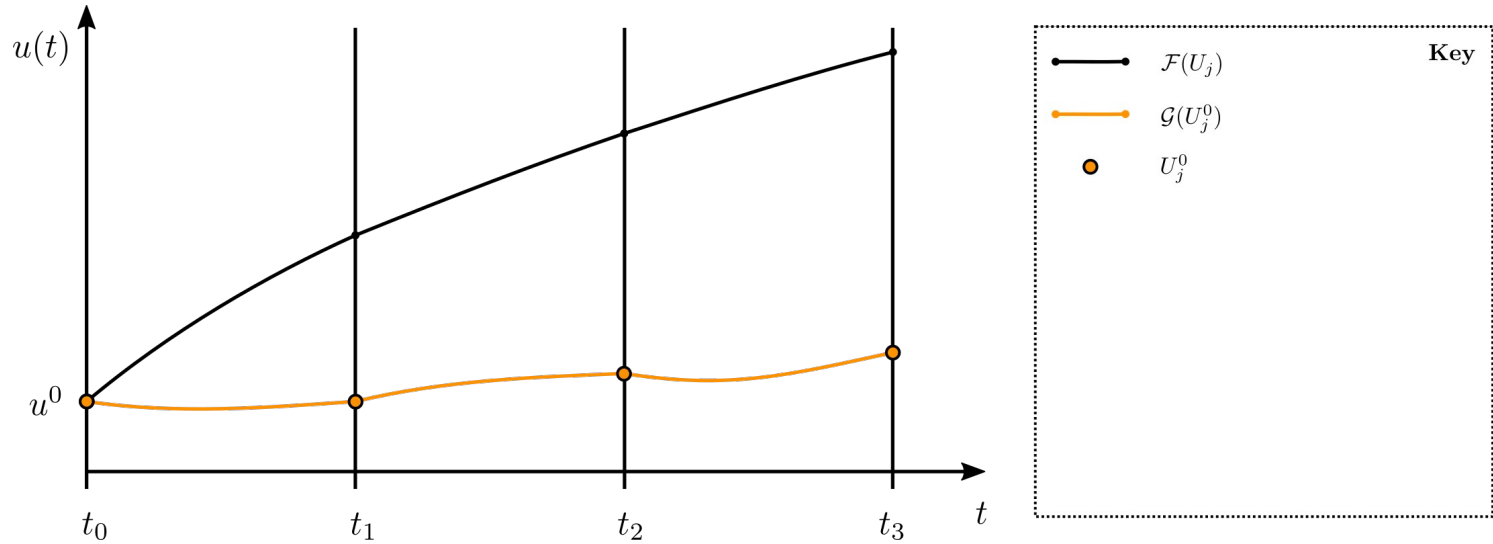
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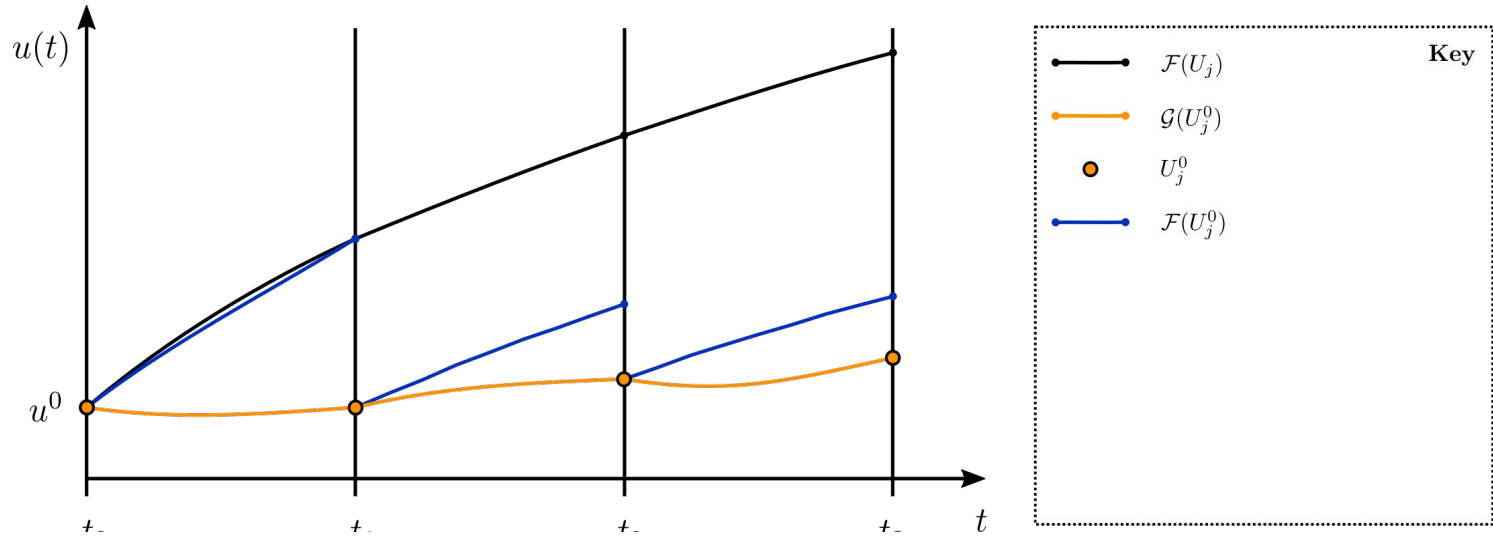
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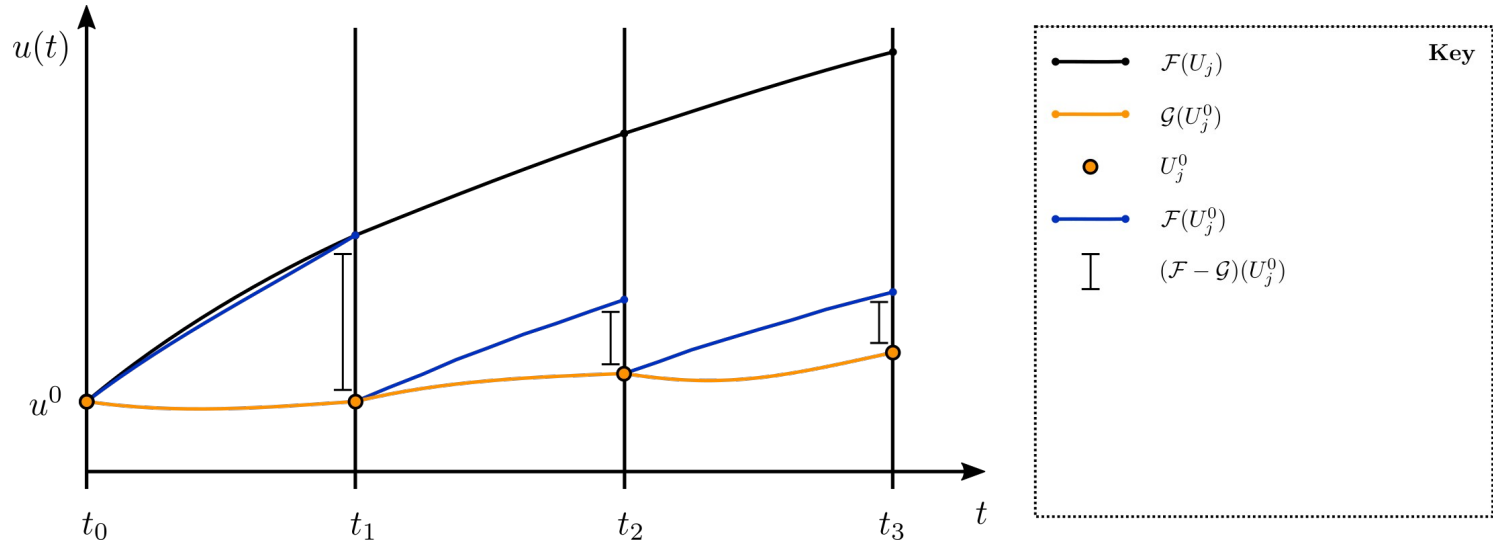
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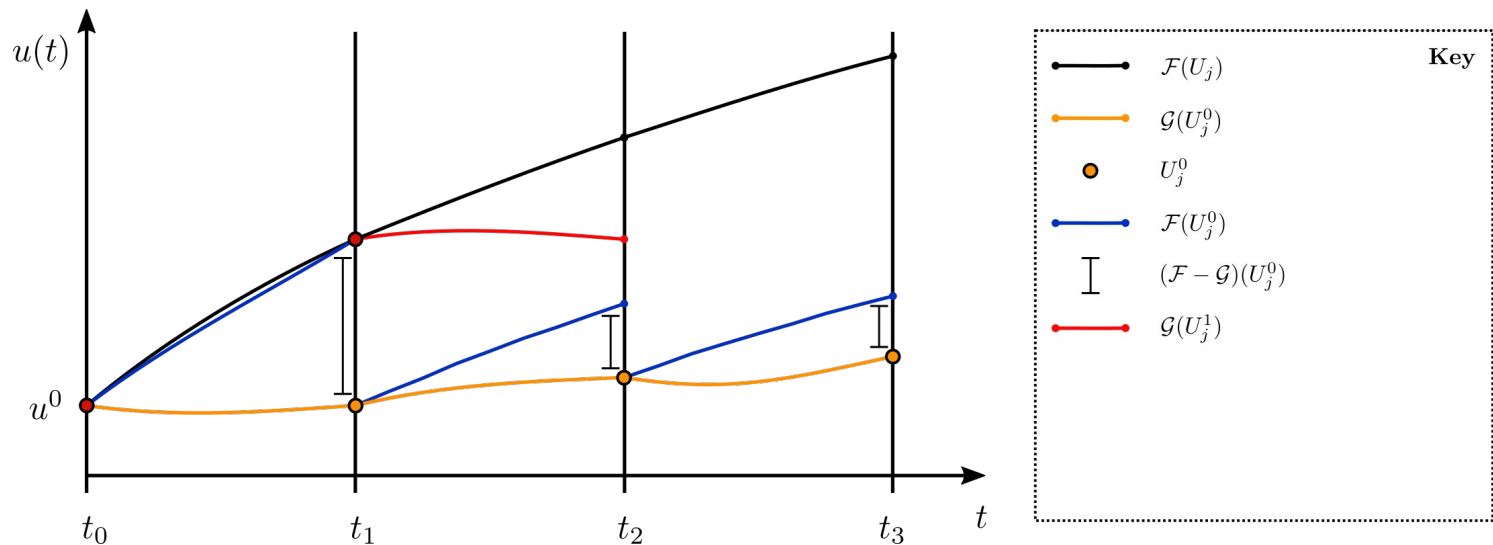
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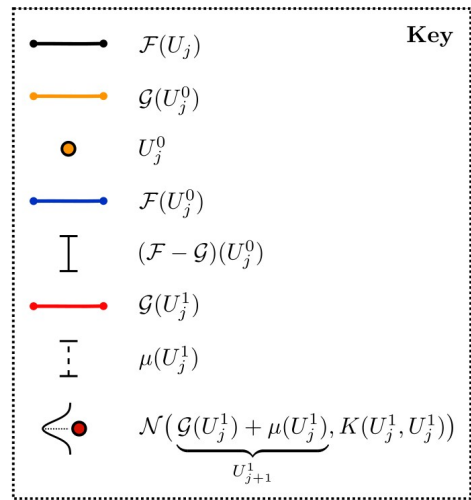
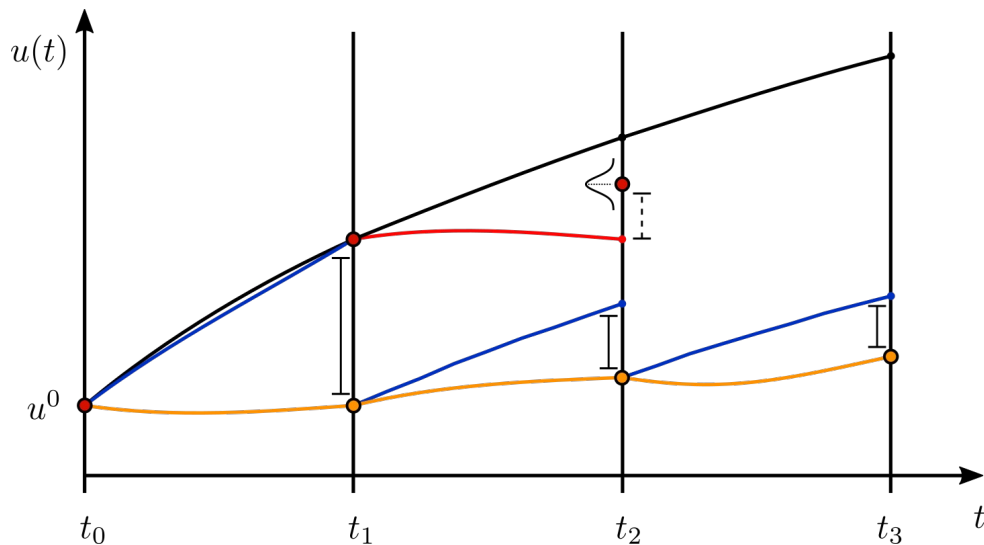


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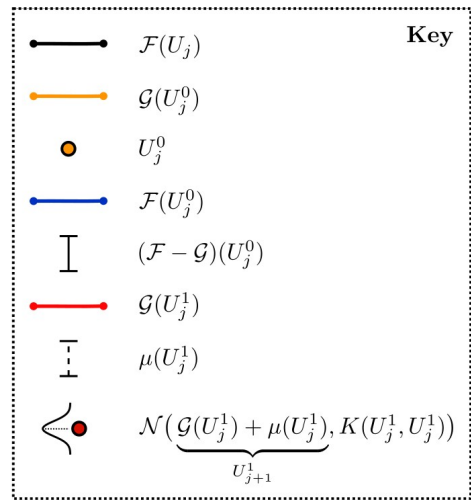
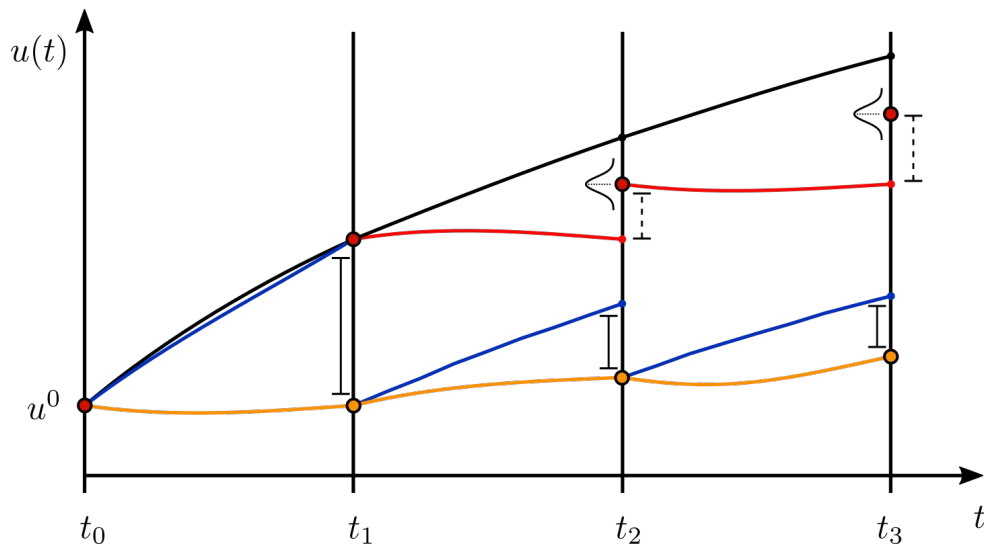


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$$\frac{du_2}{dt} = -\frac{1}{c}(u_1 - a + bu_2) \quad \mathbf{u}(0) = (-1, 1)^T$$

Iterations until convergence  $k$   
for various initial values

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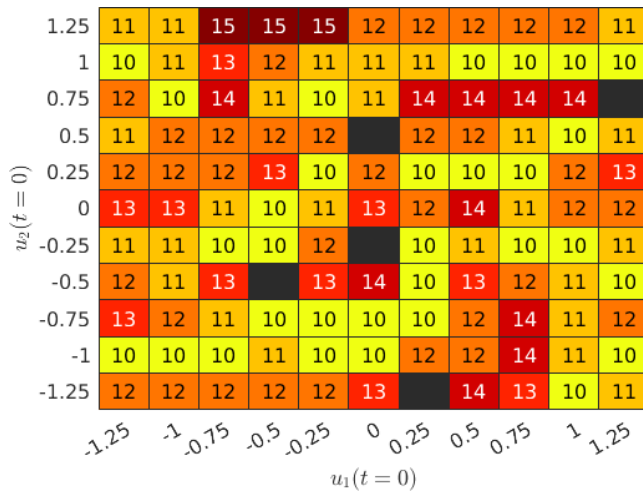
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# (IV) GParareal

## FitzHugh-Nagumo model

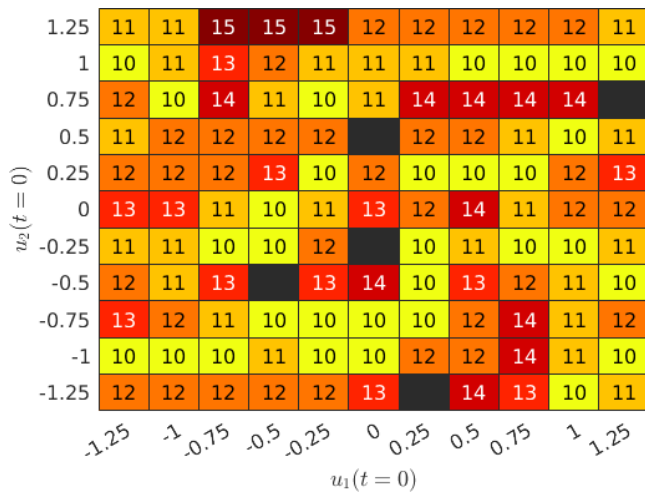
$$\frac{du_1}{dt} = c(u_1 - \frac{u_1^3}{3} + u_2) \quad t \in [0, 40]$$

$$\frac{du_2}{dt} = -\frac{1}{c}(u_1 - a + bu_2) \quad \mathbf{u}(0) = (-1, 1)^T$$

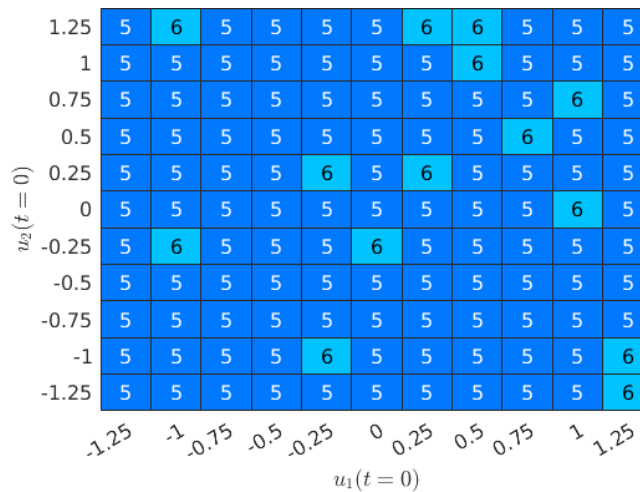
Iterations until convergence  $k$   
for various initial values

$$\mathbf{u}(0) \in [-1.25, 1.25]^2$$

## Parareal



## GParareal





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and solve faster!

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**Step 1:** Run GParareal with the **original initial condition**.

$$\mathbf{u}(0) = (-1, 1)^\top$$

**Step 2:** Store the **F** and **G** solution data (= legacy data).

**Step 3: Pre-train** emulator using legacy data and then solve for **new initial value**.

$$\mathbf{u}(0) = (0.75, 0.25)^\top$$

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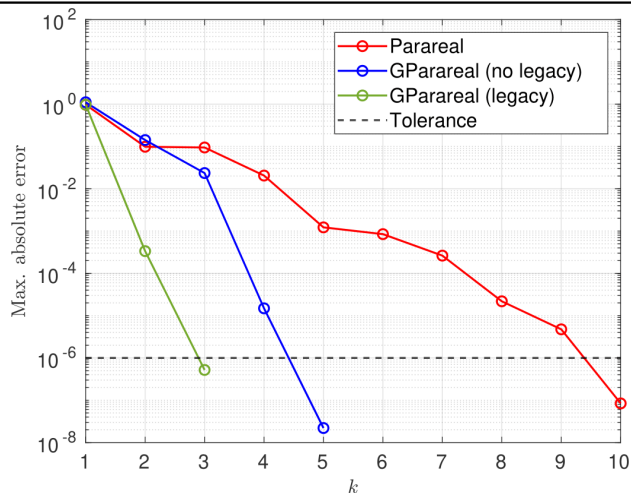
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### Iterations until convergence $k$ (with legacy data)



**Step 1:** Run GParareal with the **original initial condition**.

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## (V) Conclusions and future work

### Advantages

- can converge in **fewer iterations than parareal** → **faster wallclock time**.
- solutions **maintain accuracy wrt parareal**, even for **chaotic systems**.
- GP can be **pre-trained using legacy solution data** → **improves speedup further**.
- can solve problems that parareal cannot (i.e. where it does not converge).

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### Drawbacks/open problems

- Are standard **out-the-box GP emulators** enough?
  - can we use **better ML/PN methods** to learn the (**high-dimensional**) correction?
- **Approximating the correction** by the **expected value of the GP** ignores all uncertainty.
  - currently we obtain point estimate solutions.
  - can we **quantify uncertainty** to develop a truly **PN method**?
- Is it worth developing a **time-parallel PN method**?



Thank you for listening! Questions?

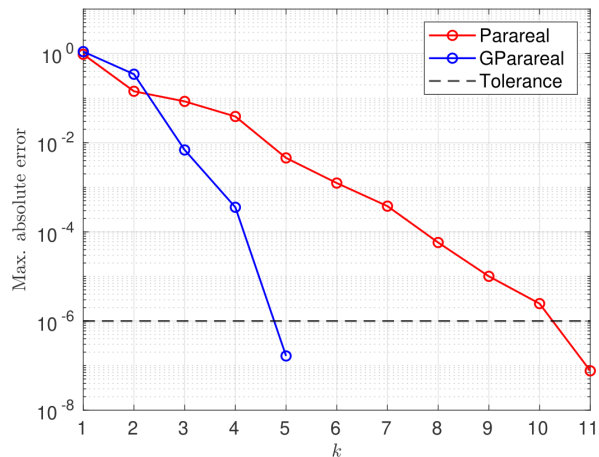
## (IV) GParareal: additional results

### FitzHugh-Nagumo model

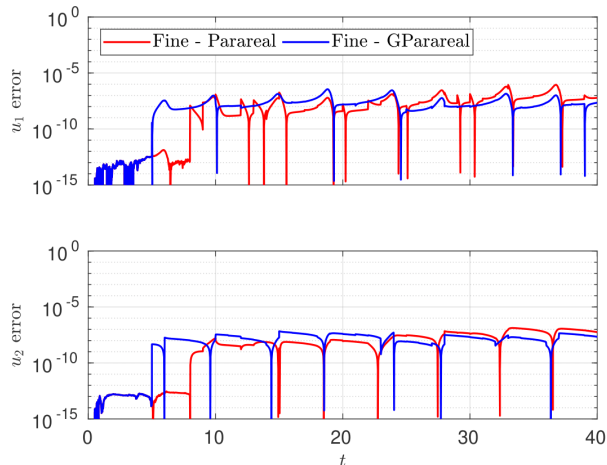
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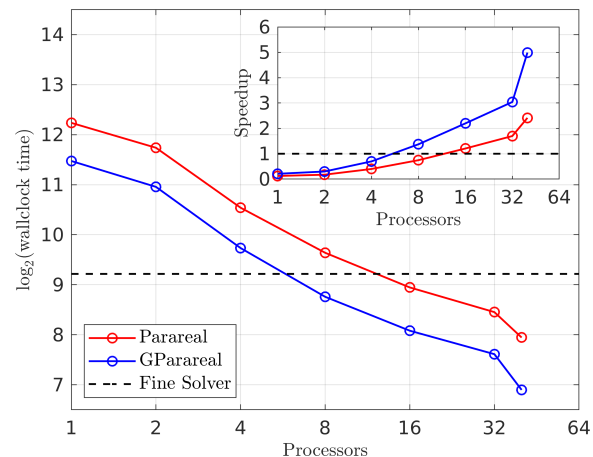
#### Iterations until convergence $k$



#### Accuracy vs. time



#### Speedup



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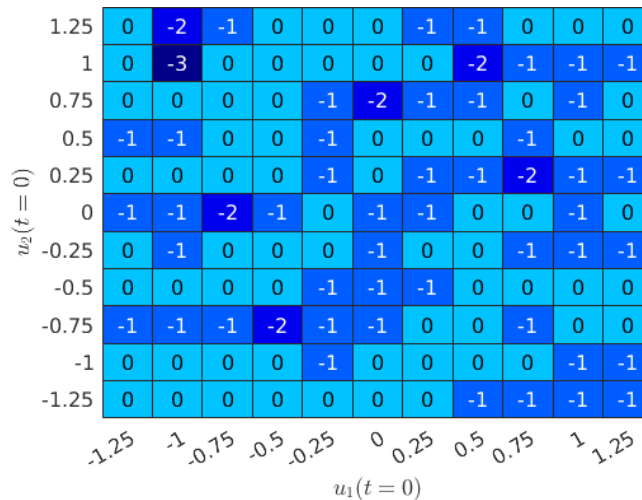
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Again we use **legacy data**, but solve over various initial values

Iterations until convergence  $k$   
for various initial values

$$\mathbf{u}(0) \in [-1.25, 1.25]^2$$

GParareal + legacy data





## (IV) GParareal: additional results

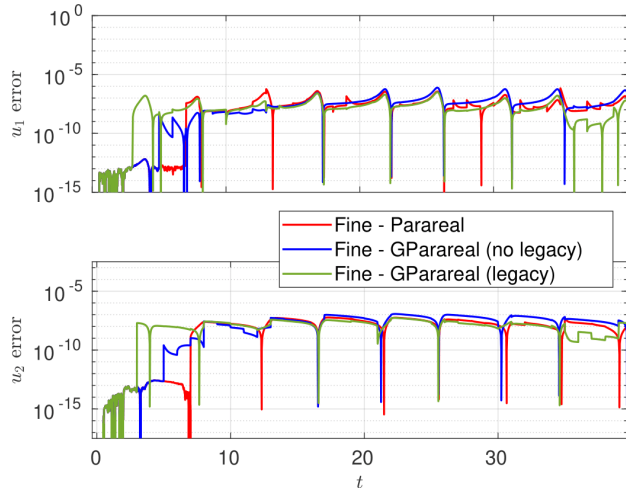
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Now we use **legacy data** to solve for a **new initial condition** faster!

### Accuracy vs. time (with legacy data)



**Step 1:** Run GParareal with on the **original initial condition**.

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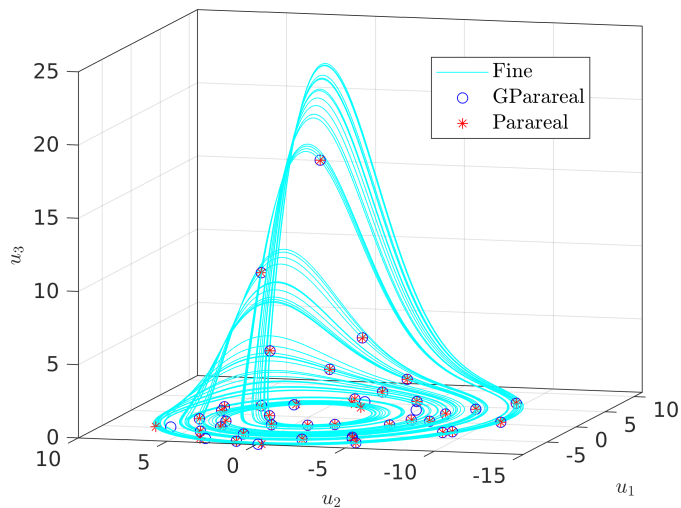
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## (IV) GParareal: additional results

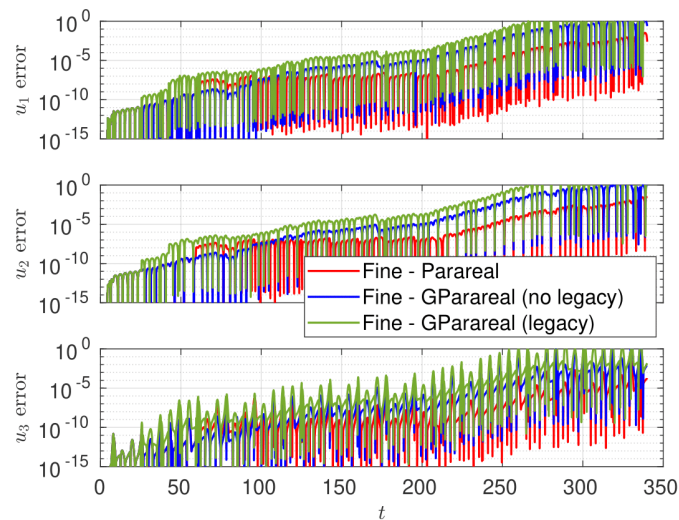
### Rosler system

$$\frac{du_1}{dt} = -u_2 - u_3 \quad \frac{du_2}{dt} = u_1 + au_2 \quad \frac{du_3}{dt} = b + u_3(u_1 - c) \quad t \in [0, 340] \quad \mathbf{u}(0) = (0, -6.78, 0.02)^\top$$

### Solutions in phase space



### Accuracy vs. time

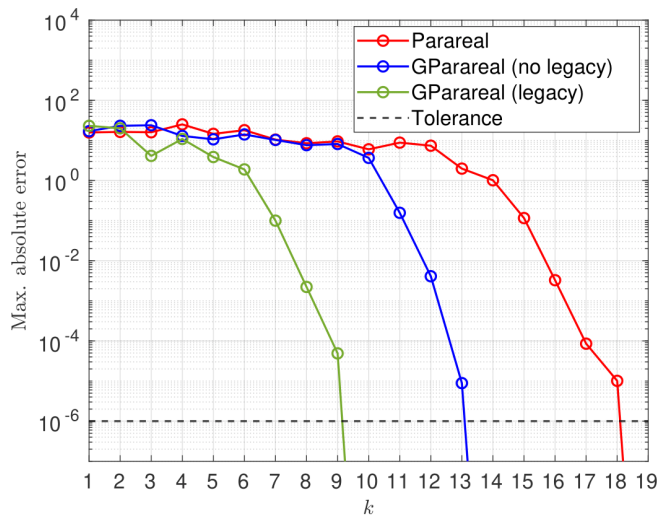


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### Iterations until convergence $k$ (with legacy data)



### Speedup (with legacy data)

